

SERENA & LILY

piccadilly chair

Traditional button tufting gives this classic English silhouette its timeless appeal. We love that the front turned-wood legs are on rolling casters (back legs are stationary).

Impeccably crafted with a solid-wood frame and sustainable materials and processes.



Design Details

- Solid-wood frame is crafted from kiln-dried hardwood
- Durable construction is reinforced with double dowels and corner blocks
- Resilient 8-way hand-tied steel coil springs provide even suspension and long-lasting comfort
- Padding is made with soy-based foam wrapped in recycled synthetic fibers
- Solid-wood legs are finished with low-VOC stain (Natural or Dark Walnut) or paint (White)
- Rolling casters in Natural Brass or Nickel
- Made in the USA

DIMENSIONS

overall:	27"W x 31"D x 35"H
seat height:	17"H
arm height:	18"H
inside seating:	17"W x 21"D
leg height:	8"H including caster

CUSTOMIZATION OPTIONS

fabric grade:	A, B* or C (*Jaipur not available) no contrast piping
leg/caster:	White leg/Nickel caster Natural leg/Natural Brass caster Natural leg/Nickel caster Dark Walnut leg/Natural Brass caster Dark Walnut leg/Nickel caster

Care Instructions

Upholstered furniture will weather naturally with time. While we think this adds character, we also believe in maintaining your new furniture's pristine character for as long as possible.

To do so, we recommend:

- Keep your piece out of direct sunlight.
- In the event of a spill or stain, blot immediately with a soft, clean cloth, but resist rubbing, as this just encourages stains to spread and penetrate the fibers more deeply.
- If needed, spot clean with a non-water-based solvent.
- Vacuum regularly, using all of your machine's attachments to reach every corner, and rotate or flip cushions weekly for even wear.
- Lastly, treat your new furniture to periodic professional upholstery cleaning. It will thank you with a long and beautiful life.

Custom upholstery pieces are made to order and are not returnable. Please allow 6-8 weeks for delivery.